



7th Fleet SOG for in game role-playing

General RP in Game: While in game the main chat text channel can be used for RP-ing, however it should be used to Start the RP and then move to the correct channel for the RP. There are several channels to choose from.

Calls for assistance:RP

Distress calls: In the event you come under attack and need help, you can utilize the chat system to send out a Distress call. The ship in Distress should announce its name, location, and problem. The ships who wish to assist should announce their name, location and ETA. The first ship to advise they will be responding in the chat box is the lead response ship. That ship will Start a team with the person in Distress and will add any other ships which will be responding as well. This way all players will be able to enter the same instance as the ship in Distress. Once the 5 man team is full all RP text chat will move to Team talk from that point on and return to main chat after the incident is resolved.

Supply Runs: In the event you will need a supply run. You can utilize the chat system to send a request for supplies and have them delivered if anyone is available. It is strongly suggested that you refrain from doing Aid the Planet Missions as they don't give a good return and waste fleet resources. The ship requesting the supplies should announce its name, location and supplies requested. The Ship responding should announce name, location, ETA and start a team with the person requesting supplies. Once you are teamed you should move text RP chat to team talk in the chat window and return to the main chat after the supplies have been delivered.

RP-ing: Is another way to make this game fun and exciting. Feel free to post on the forums about your adventures through your captains logs.